

FALL CUP MATCHES

2021 PAMPHLET

UPDATED ITEMS FOR FALL 2021:

- Section 7 - GOLF GENIUS/TOURNAMENT MANAGEMENT - The Host Captain is responsible for downloading and printing the pairings sheet, scorecards and match pairings for the date they are hosting. Host Club Contacts may provide assistance if requested by the Host Captain. These reports should be printed prior to each match day, either by the host Captain or a member of the Host Club staff. Club staff should be advised the Fall Cup Matches in Golf Genius/Tournament Management must be accessed via the dedicated link provided and cannot be accessed through their Club accounts.
- Section 8 - REPORTING OF SCORES - We will be emailing all Regional Captains at 3:00 PM for those who have not put in their results.
- Section 9 - TEAM ROSTERS & SUBSTITUTES - Notification of any roster changes **MUST** be emailed to the other Regional Captains no later than 5:00 PM the day before a match day. All Host Captains are responsible for re-downloading and printing reports if changes are made by any team in their region. Host Club Contacts may do this if requested by the Host Captain.

Access to captain's responsibilities are now available through both golfgenius.com (new) and the portal (used in the past).

1. ABOUT

The Fall Cup season will consist of three match days at host Clubs and will culminate in the Fall Cup Championship, where a gross and net championship team will be crowned. The Fall Cup Championship field will consist of each region's winning team sending 6 players to compete in a Four-Ball (best ball) stroke play format.

2. FORMAT

Teams:

Each team consists of 6 active female golfers on the GHIN roster of the Club or course the team is representing. Each player on a team must be affiliated with and represents their home Club and team. All players on a team must have an active GHIN index at that team's Club as of 2 days prior to the match day.

For Clubs fielding more than one team, any player affiliated with that Club may play on one or both teams. Players who are affiliated with more than one Mass Golf Member Club may play on the teams of any of the Clubs they are affiliated with. A player may compete for only one team in only one match on any match day. All players **MUST** have an active Mass Golf/GHIN Membership at the Club they are playing for.

A player must have an active handicap index of 54.0 or less and must have posted at least five, 18-hole scores during the 2020 season. Players with a handicap index higher than 36.0 will be limited to a 36 Playing Handicap for Fall Cup Matches.

Regions:

Each Region will consist of 4 teams with 3 teams hosting one match day at their course and one team in each Region is designated as a "travel" team.

Match Days:

There are 3 match days: September 9th, 15th and 23rd. The 4 teams in each region will compete against each other over the course of the 3 match days. Each match day will consist of a team competing against another team in 3 matches.

Hospitality:

Host Captains are required to coordinate the match day arrangements for golf and lunch with their Club staff and should complete and send the "Host Club Information Form" to fellow regional Captains at least **2 weeks prior to the match day**. If the Host Club Information Form is not sent out before two weeks out, it is up to the other Captains to contact the Host Captain to obtain that information. The form is available on the Fall Cup landing page. The form requests important information on starting times, carts, food and beverage service and other event specifics.

Host Captains are suggested to arrange for a modest lunch menu and cost (maximum of \$30 including taxes and/or services charges). Continental breakfast and coffee may be served at the discretion of the host Club. All players MUST pay for their lunch but are not required to stay. Captains are required to notify the host Captain in advance if any of their players cannot stay for lunch. The host Club must provide a "to go" option for those players unable to stay for lunch. The host Captain and or host team is encouraged to collect payment for both cart and lunch fees before the matches begin.

Please note that a "Captain's Match Day Checklist" will be sent in the future.

Matches:

Each match will be played in a Four-Ball (best ball) match play format at 90% playing handicap. Players from each team will be paired by handicap index (lowest to highest) for each match. Each match consists of 18 holes. Points are awarded for each hole won or tied.

3. HANDICAPS

The USGA GHIN revision as of September 1, 2021 will be used for playing handicaps for all matches.

For all Fall Cup matches golfers will be playing at 90% playing handicap. A player must have an active handicap index of 54.0 or less and must have posted at least five, 18-hole scores during the 2020 season. Players with a handicap index of higher than 36.0 will be limited to a 36 Playing Handicap for Fall Cup Matches

Scorecards will be created through Golf Genius/Tournament Management, but each player is responsible for ensuring their handicap and scorecard is stroked correctly. Handicap strokes will be calculated off the player with the lowest handicap in each group/Four-Ball match, with no more than one stroke per hole given to a player, regardless of playing handicap.

Example:

After converting to course handicaps and reducing to 90%: Team A consists of Player A1 with a 12 handicap and Player A2 with an 18 handicap. Team B consists of Player B1 with a 10 handicap and Player B2 with a 16 handicap. All players in this match stroke off of the player with the lowest handicap in the group; Player B1 in this example. Player A1 will receive 2 strokes, Player A2 receives 8 strokes and Player B2 receives 6 strokes. Strokes are given in accordance with the applicable handicap stroke hole allocation.

4. SCORING OF MATCHES

Fall Cup Matches will be scored like Spring Team Matches. One point for winning a hole and ½ point for tying a hole. A maximum of 18 points may be awarded in each match. Players may not arbitrarily split points during a match.

Players are responsible for posting their own scores as either "Home" or "Away" scores and NOT as "Competition" scores. If needed, record the maximum hole score using the net double bogey.

5. STARTING TIMES

Matches will need to be played on an unobstructed course in the morning and no matches shall begin before 8:00 AM. It is preferred that shotgun starts be used whenever possible and that matches be played in foursomes. If your Club prefers a modified shotgun start, it is requested that no more than two groups be started on any one hole. If tee times or shotgun time change after the Host Club Information Form is sent out 2 weeks before the match, the Host Captain must without delay check with all other Captains to make sure the change is ok. If the Captains do not agree to the change, the change cannot happen.

Host Captains are required to advise the region team Captains of the starting times as early as possible. Please see the "Match Day Schedule" when posted for which team has the honour to start each match.

6. PACE OF PLAY

Matches should be completed in less than 4 and a half hours. At the end of 4 hours and 30 minutes (or longer as determined by the host Club or host Captain and announced prior to the start of the match), all play will conclude. If a hole is started but not completed before the specific time expires, the holes should be played and will conclude the match. Any holes played beyond the match time limit will be tied. It is expected that the pace of play will be enforced by the Captain of each team. Lower handicap groups should be positioned at the front of the field.

7. GOLFGENIUS/TOURNAMENT MANAGEMENT

Captains use Golf Genius/Tournament Management to set and manage each match day's team roster and enter match results. If you have used Golf Genius/Tournament Management for in the past, you will access the Fall Cup portal using your existing username and password. If you have not made an account with Golf Genius/Tournament Management in the past, we will be sending you an e-mail invitation link before the first match so you set up your account. Captains are required to create rosters and pairings for each match day. Players and rosters will not be automatically populated each week. Captains are required to create player rosters for their team for each match day by using the drop-down menu in Golf Genius/Tournament Management. The Host Captain is responsible for downloading and printing the pairings sheet, scorecards and match pairings. Club Contacts may provide assistance if requested by the Host Captain. These reports should be printed prior to each match day, either by the host Captain or a member of the Host Club staff. Club staff should be advised the Fall Cup Matches in Golf Genius/Tournament Management must be accessed via the dedicated link provided and cannot be accessed through their Club accounts.

8. REPORTING OF SCORES

Host Captains are responsible for entering all region match day scores using Golf Genius/Tournament Management **by 3:00 PM of the match day**. Host Club staff may provide assistance if requested. Results entered will be immediately visible for all to view via the Golf Genius/Tournament Management portal. If you have any issues, email Naomi Nesenoff at nnesenoff@massgolf.org before 3:00 PM on the match day. In addition, please leave a copy of the results sheet with the host Club golf shop for any inquiries they may receive. We will be emailing all Regional captains at 3:00 PM for those who have not put in their results.

The Host Team Captain should announce each team's total points and the region winner at the conclusion of the final match day.

9. TEAM ROSTERS & SUBSTITUTES

Captains will use Golf Genius/Tournament Management to set and manage each match day's team roster. Captains **MUST** complete their team roster no later than 48 hours prior to match day and are required to notify the other regional Captains when their match day roster is set. Rosters may be different for each week, but all regional Captains must be notified promptly of any changes. Captains **MUST FINALIZE** each week's roster for the Host Captain to download all of the reports. It is imperative that ALL captains in the region **FINALIZE** their rosters **AT LEAST** 48 hours before each match. If you do not do this, host captains cannot download reports.

Notification of any roster changes **MUST** be emailed to the other regional Captains no later than 5:00 PM the day before a match day. Any changes made after this time will require the captain and player(s) who are part of any roster changes to check in at the host Club site at least 30 minutes before the start of the match day. It will be the responsibility of the captain making any roster changes to ensure that the scorecards are correct and teams are paired in the proper order (by low to high handicap index). All Host Captains are responsible for re-downloading and printing reports if changes are made by any team in their region. Host Club Contacts may do this if requested by the Host Captain. If you need further assistance, contact Naomi Nesenoff at nnesenoff@massgolf.org. All substitutes **MUST** have a Mass Golf Membership at the Club(s) they are playing for.

Each Captain is responsible for verifying their players are correctly positioned for each match pairing (low to high index). If a Captain or team places a substitute in the wrong position for match pairings, that match is defaulted and 9 points awarded to the opposing team.

10. FIELDING LESS THAN 6 PLAYERS

A Club is expected to field a full team of 6 players playing in 3 teams of two. If a Club cannot field a full team, the pairings will be adjusted as follows:

- 5 players - The team's lowest handicapped player will play individually as one team against the opponent's team of two and the others will play in teams of two.
- 4 players - The two lowest handicap players will each play individually as two separate teams against their opponent's teams of two and the third match will be played as a team of two.
- 3 players - Each player will play individually as three separate teams against their opponent's team of two.
- 2 players - Each player will play individually as two separate teams against their opponent's teams of two and the third match will be defaulted, and 9 points awarded to the opposing team for the defaulted match.
- 1 player - The player will play individually as one team against the opponent's team of two and the other two matches will be defaulted and 18 points awarded to the opposing team for the defaulted matches.

No players - All three matches are defaulted, and the defaulting team is disqualified from the Fall Cup.

11. DEFAULTS

If a Team defaults on more than two matches over the course of the 3 Fall Cup match days, they are disqualified from the Fall Cup Matches. In this case, all points earned by the opposing teams in that region from any previous matches will be nullified and each team's aggregate score adjusted accordingly.

Number of Players - If a team is unable to field a full team, the host Captain must be notified no later than the 9:00 PM the night before the match day. If a team arrives with less than six players, a player may play her match by herself (see "Section 10 - Fielding less than 6 players").

Positioning of Players - Each Captain is responsible for ensuring their players are correctly positioned for each match pairing. If a Captain or team places a player in the wrong position for match pairings, that match is defaulted, and 9 points awarded to the opposing team.

If a team is disqualified for defaulting and the team/Club is scheduled to host a future match day, the Club must honor that commitment to host. Teams that are disqualified from Fall Cup matches for defaulting may continue to play in subsequent match days as markers.

Withdrawals - If a team or Club cannot fulfill its commitment once the regions and match day schedule are announced and published, that team or Club may be denied entry to Fall Cup Matches & Spring Team Matches the following year. The team or Club will be offered to be placed on a waitlist for Fall Cup Matches for the following year if space becomes available.

12. CANCELLATIONS

Rain Dates: In the event of a regional match day cancellation due to adverse weather, there will be no makeup or rain date for that match day.

Early cancellation (prior to 9 PM the night before the match day): If adverse weather has occurred or is forecasted, cancellation is determined by:

- a. The home team Captain when advised to do so by the golf course superintendent and or golf professional.
- b. Any Captain may request an email or telephone vote of the other Captains to cancel the match day depending on the availability of carts/caddies. A majority vote is required to cancel under these circumstances.

Cancellation on the morning of match day or cancellation on match day at the host Club site: In the case of adverse weather, the matches may be canceled by the host Club staff or a majority vote of the Captains after conferring with their players.

Weather conditions or other circumstances may result in the host Club not permitting the use of carts for the match day: If some or all players require the use of motorized carts to play, cancellation of the match day is an option to be discussed and considered by the four Captains. A majority of the Captains must vote to cancel a match day. Captains should be sensitive to the possible physical limitations of fellow competitors and should also present to the other Captains the name of any team member who has a doctor's note requiring the use of a cart. For any votes taken by Fall Cup Captains that result in a tie, the host Captain's vote will be withdrawn. Each Captain is responsible for notifying the players on their team when a match day has been canceled.

13. SUSPENSIONS

Play may be suspended for adverse weather by: the golf course superintendent, golf professional or a majority vote of the Captains (see Section 12 above). Following a suspension, a decision must be made to either resume play after a reasonable amount of time or conclude the match day.

The match results are valid and scored if each match completes at least 9 holes. If less than 9 holes have been completed by one or more matches, the match day and partial results are cancelled. If 9 or more holes have been completed by all matches, the match results will be

scored. In this case, only the least common number of completed holes among the matches will be scored.

14. HAZARDOUS CONDITIONS

Thunder/Lightning: Discontinue play if you believe you are in danger from lightning ([Rule 5-7a](#)). Seek shelter immediately if lightning is in the area.

15. REGIONAL RESULTS

Each region will be won by the team with the most cumulative points over the 3 match days. The winning team in each region will be invited to compete in the Fall Cup Championship. Fall Cup hat clips will be awarded to each winning team member who competes in the Fall Cup Championship. Ties: In the event of any ties within a region, the winning team will be determined by the results of the match between the tied teams and if this does not resolve the tie, both teams will be invited to the Fall Cup Championship.

16. FALL CUP CHAMPIONSHIP

The Championship will consist of each region's winning team sending six players to compete in a Four-Ball (best ball) stroke play format. All six players on each team must have played in at least one match for a team in order to be eligible to play for that team in the Fall Cup Championship. There will be one gross team winner and one net team winner as determined by the aggregate scores of the team. The Trophy will be engraved with the names of the winning Clubs. If a tie occurs, the name of each winning Club will be engraved on the Trophy. The USGA GHIN revision for the 2021 Fall Cup Championship will be on September 29th and applied at 100% of the playing handicap for all players in the Championship.

17. POLICIES AND PROCEDURES

If a team, player, or Club violates any local, state, USGA, Mass Golf or Fall Cup policies, procedures, expectations, or guidelines they may be denied entry to Fall Cup Matches the following year. The team or Club will be offered to be placed on a waitlist for Fall Cup Matches for the following year if space becomes available.

18. FREQUENTLY ASKED RULES QUESTIONS:

For the purpose of Fall Cup Matches, the Committee for each match day will consist of the four team Captains. The club professional may be consulted as a resource, but the Committee shall make all rulings ([Rule 20.2b](#)).

[Rule 1.3b\(1\)](#) - Applying the Rules and [Rule 1.3c](#) Penalties

[Rule 3.2b](#) - Match Play - Concessions

[Rule 3.2d](#) - Responsibilities of Player and Opponent in Match Play

[Rule 4.3a\(1\)](#) - Allowed and Prohibited Uses of Equipment - Distance and Directional Information

[Rule 5.3a](#) - When to Start Round and Late to Tee

[Rule 6.4a](#) - Order of Play When Playing a Hole - Please note Exception: Playing Out of Turn by Agreement to Save Time

[Rule 9.6](#) - Ball Lifted or Moved by Outside Influence

[Rule 15.3](#) - Ball or Marker Helping or Interfering with Play

[Rule 20.1b](#) - Rules Issues in Match Play

[Rule 23.4](#) - One or Both Partners May Represent the Side

19. Captain, Host Captain and Host Club Expectations

CAPTAIN EXPECTATIONS

- Verify with Club staff available host dates.
- Verify all players have an active Mass Golf handicap at their Club.
- Register team with payment.
- Communicate with Mass Golf who their club contact is (name/email) in order for them to be given access to Golf Genius/Tournament Management.
- If you do not receive the host Club Information Sheet by two weeks prior to your match date, reach out to the host Club to receive this information.
- Finalize rosters 48 hours before each Match Day.
- Communicate any roster changes/substitutions after 48 hours before each Match Day to other region captains and host club contact.
- Verifying all pairings are accurate based on handicap index (Low to High).
- Ensure players are maintaining pace of play per the Mass Golf Fall Cup Pamphlet/Host Club policy.

HOST CAPTAIN EXPECTATIONS

- Communicate starting times/shotgun start and additional information in the Host Club Information Form to other captains at least **2 weeks** before the match.
- If applicable, communicate changes to starting times/shotgun start to other captains immediately to ensure they agree with the change. If they do not, then the change will not occur.
- If applicable, communicate any cancellations/delays due to weather to the other captains in your region as soon as possible.
- Download and print necessary materials (matchup pairings (for results), scorecards, pairings sheet) for their host date.
- Post results to the Golf Genius/Tournament Management portal **by 3:00 PM** on the host match date.
- Leave a copy of the results in the golf shop immediately following play.

HOST CLUB EXPECTATIONS

- Provide available dates to host to your Club captain(s).
- Assist Host Captain with completing Host Club Information Form and sending out at least **2 weeks** before match.
- Provide lunch and to-go lunch options for players when hosting match.
- If requested by Host Captain, print necessary materials
- Follow all local, state, USGA, Mass Golf and Fall Cup policies, procedures, expectations or guidelines and communicate anything that would affect the matches to your Club captain.
- Communicate with Club captain any plans/decisions pertaining to inclement weather.
- If requested by Host Captain, assist in entering results.
- Ensure Host Captain provides pro shop with a copy of the results.